

rebelstar

TACTICAL COMMAND™



REBELSTAR: TACTICAL COMMAND™

The year is 2117. The evil Arelian Empire has been in control of planet Earth for 70 years. Initially, the Arelians brought peace and prosperity to a world ravaged by war, disease and ecological devastation. Later, they controlled Earth's inhabitants through fear, using their henchmen, the Zorn, to abduct people when they turn 30. Now, a band of rebels rises up to fight against the Arelians. A new recruit, Jorel, quickly advances through the ranks and becomes their leader. He organizes the rebel forces and builds a powerful global army. Soon, he'll challenge the Arelian Empire for control of planet Earth.

FEATURES:

- **Four Play Modes:** Campaign, Skirmish, and two Multiplayer modes: Hotseat and Link Mode.
- **Turn-Based Strategy with a Twist:** Destructible maps and gas canisters. Use the environment to your advantage with true line of site (in 8 directions).
- **Turn-Based Combat System:** Players controls individual soldiers in a turn-based combat system. A replay option lets players review what happened during their opponent's turn.
- **RPG Elements:** Experience true character interaction and development. Equip characters with different types of weapons and equipment, including grenades, sniper rifles, missile launchers and laser rifles.
- **Stealth Skills:** Players hide and dodge at the end of a turn in preparation for an enemy attack.

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Developer: Codo Technologies Ltd
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ESRB: RP (T expected)
Genre: Strategy
Multiplayer: 1-2 Players

Platform: Game Boy® Advance
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GAME BOY ADVANCE

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